FIG 3 – REACTIVE MOVING OBJECTS – OBJECTS LOCATED IN SPACETIME
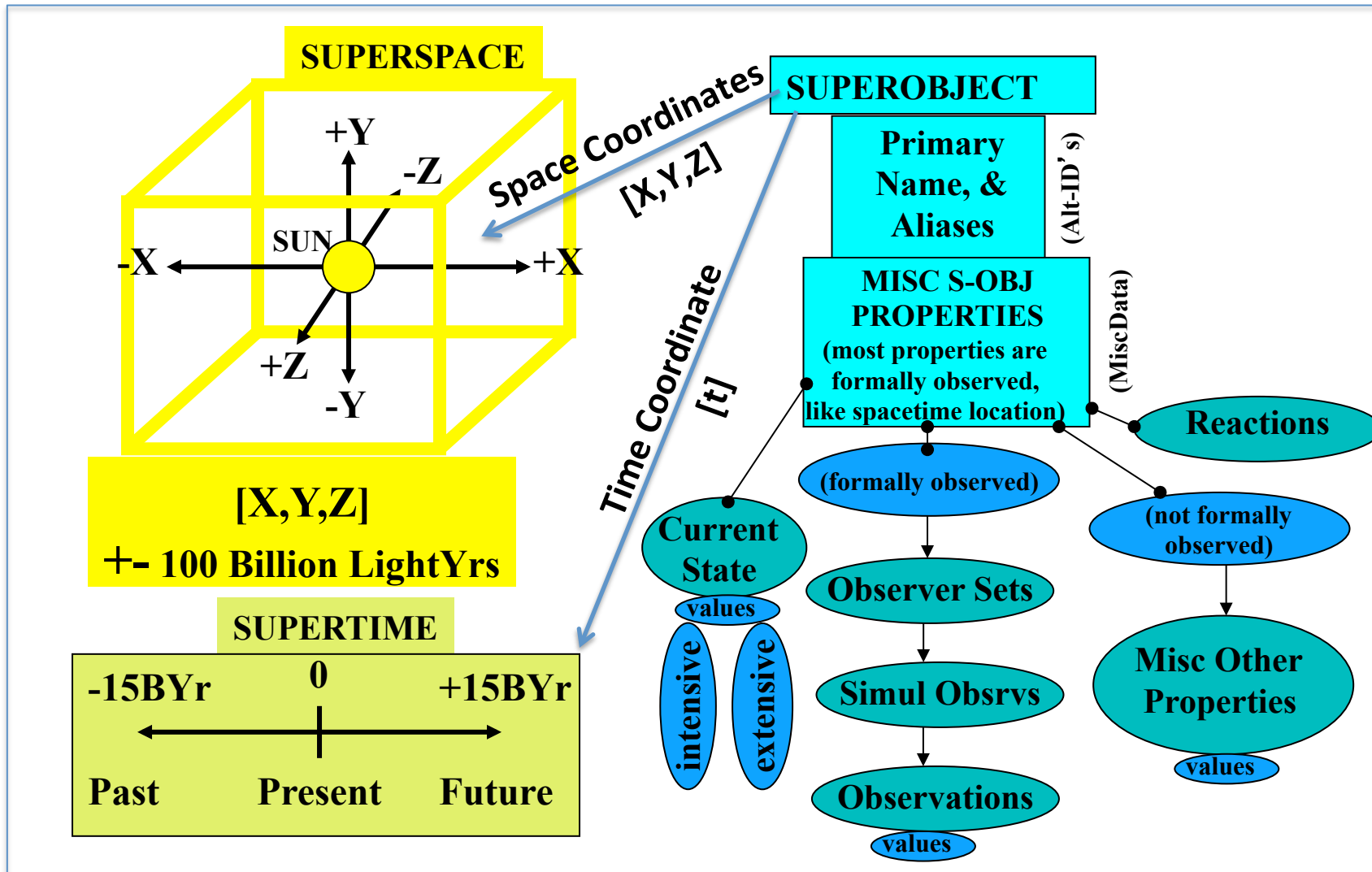

FIG.00003 – "SAGOE's Unifying Principal - Reactive Moving Objects – (**OBJECTS LOCATED IN SPACETIME**)". SAGOE must have a framework that provides a standard system for the concept of Objects In SpaceTime that encompasses all possible types of Objects and Properties, and maps them into SuperSpace and SuperTime Coordinates. One way to accomplish this, is the SAGOE standard entity (referred to as *SuperObject*).

[**master file**="Figure-00003-ReactiveMovingObjects-OBJSINSPACETIME.pptx"].